

2023 BIG "O" CONSTRUCTION 2-MAN CLASSIC

LOCAL RULES - Golf Canada Rules are in effect

SATURDAY (One Skins Game)
FRONT 9 – BLUE BLOCKS BACK 9 – WHITE BLOCKS

SUNDAY (AM + PM Skins Game)

AM DRAW: FRONT 9 – WHITE BLOCKS BACK 9 – YELLOW BLOCKS PM DRAW: FRONT 9 – BLUE BLOCKS BACK 9 – WHITE BLOCKS

SKINS GAME \$40/TEAM

FOOD

A ticket is provided to each player for a 1lb of wings on **SATURDAY** only. Sandwiches will be available to purchase throughout the weekend and the appetizer menu will be available from the bar.

#	AREA/ISSUE	RULE
1	FORMAT	Saturday
		Front 9 - Bettterball. Each golfer plays their own ball throughout the front 9 and after each hole, only the best
		score is recorded.
		<u>Back 9 – Modified Scramble.</u> Each golfer hits their drive. If Player A's drive is chosen, then Player B hits the 2 nd
		shot, Player A hits the 3 rd shot, etc. until the ball settles on the green. Once on the green, both player can putt
		(scramble). The ball chosen may not be replaced during play by the other player's ball.
		Sunday
2	WINTER RULES	18 holes - Scramble Saturday - Betterball & Modified Scramble
2	SATURDAY VS SUNDAY	Preferred lies one (1) club length on your own fairway. All players must play the ball down in the rough or in
	SATURDAT VS SUNDAT	another fairway.
		Sunday - Scramble
		Preferred lies one (1) club length through the green. Any player can play first. A ball in a penalty area (i.e.
		yellow or red stakes) must be played by the first player and the ball may not be moved. A ball in a bunker must
		be played by the 1 st player as it lies. The 2 nd player may rake and place within one scorecard length.
3	LINED (WHITE) AREAS &	"GROUND-UNDER-REPAIR" & ABNORMAL PLAYING AREAS (TIRE MARKS, DAMAGED
	ABONORMAL PLAYING AREAS	AREAS)
		Ball may be dropped within one club length of nearest point of relief. No closer to the hole. NO PENALTY
4	HOLE #5/#14 & #6/#15 (NEW)	The right side of holes #5/#14 and #6/#15 are now marked as red lateral penalty areas.
5	PROVISIONAL BALL	If you think you might have lost your ball (in an area that is not staked): YOU MUST PLAY A
	– TO ENCOURAGE FAST PLAY	PROVISIONAL BALL. THERE ARE NO SPOTTERS ON THE COURSE.
6	WHEN IN DOUBT OF A RULING	Please play a second ball. A decision will be made after the completion of the round.
7	NEWLY PLANTED TREES WITH	Must take free drop from line of play* and/or swing/stance. NO PENALTY.
	STAKES (TBARS/REBAR,	*Line of Play: Your ball flight must have a reasonable chance of contacting a newly planted tree. The other
	ORANGE, OR PINK RIBBONS	group must agree with line of play relief.*
8	PACE OF PLAY	PLEASE KEEP PACE BY FOLLOWING THE GROUP IN FRONT OF YOU CLOSELY.
0		NOTE: Maximum of three minutes to find and identify your ball.
9	IN THE EVENT OF A TIE, RETROGRESSION	Best of last 9 holes, last 6 holes, last 3 holes, last hole – If a tiebreaker is needed to determine a champion, sudden death playoff will begin on hole #1, #2, #3, #6, #7, #8, #9 etc. (or at a location where there are no golfers
	RETROGRESSION	on the course)
10	FOR RULINGS	Throughout the tournament, contact the rules committee (André Robichaud & Luc St-Aubin)
11	SCORES – FRONT NINE	Submit scorecard to the pro shop after hole #9.
12	SCORECARDS	Must be signed, and submitted to the scoring table immediately after completing your round. Please make
		sure to match scorecards before submitting.
13	STAKES AND PAINTED LINES	WHITE STAKES & PAINT LINES - Out-of-bounds
		YELLOW STAKES & PAINT LINES - Penalty area
		WHITE PAINT LINES - Ground-under-repair
		RED STAKES & PAINT LINES - Lateral penalty area
14	WASTE BUNKERS	#2/#11 & #4/#13 left side fairway bunkers. Club may be grounded and winter rules apply
		(preferred lies - one club length)
15	CLOSEST TO THE PIN	Saturday & Sunday: Closest to the Pin #7/#16 & #9/#18

Yours in golf,

André Robichaud

Club Manager

